



Welcome to the ArIN project!

Context of the project



Technology has been integrated into our daily lives, and its rapid evolution has not gone hand in hand with an increase in the skills and abilities of users. Data shows that while 86% of Europeans aged 16–74 used the Internet regularly, 42% still lack the **minimum basic digital skills**.

Efforts are necessary to improve the level of **digital literacy** of all people, capacitating them to be integrated into today's society and perform several important activities, such as find a job, order takeout, seek an answer to a question, or carry out negotiations with our bank.

Similarly, **artificial intelligence (AI)** literacy also becomes increasingly necessary, as AI systems become more integrated into our daily lives. In this sense, the project targets, specifically, adults, adult trainers and adult training provider organizations.

What are our objectives?

- To improve the level of **competences** of European adults and to make them literate in Artificial Intelligence;
- To contribute to create an **all-inclusive ecosystem** where all European adults count on the basic skills needed to pursue further learning to better adapt to a changing world where AI will be prevalent;
- To **innovate** in the field of adult education by closing the gap about knowledge, skills and competences on a forward-looking field, such as Artificial Intelligence is;
- To **empower** adults for a critical and secure use of AI systems, increasing their levels of literacy and awareness of AI risks and dangers;
- To seize the potential of ICT and game-based education, to design engaging and motivating **training resources** addressing adult audiences;
- To promote **digital inclusion** and digital active citizenship for European adults, especially those with fewer opportunities;
- To increase the **capacity** and readiness of the adult trainers and organizations to offer up-to-date training opportunities and programmes addressing the topic of AI literacy;
- To provide a new upskilling pathway in the field of **AI literacy**, offering a training programme based on a levelled system, in which lower qualified adults can progress towards higher levels of AI competences.

How are we going to do it?

Our main project result will be the Educational program of Artificial Intelligence Literacy, which will include a set of **resources**, such as:

1. Training modules created following andragogy principles, for self-learning;
2. Digital Breakouts to challenge learners applying acquired knowledge and skills;
3. Guides and Handouts for adult trainers.



What have we done so far?

In June, we had our Kick-off meeting, which took place online and was a great first step for partners to know each other and exchange ideas about the future of ArIN. We revised the timeline and tasks of the project to ensure that everyone's on the right track.

After that, we started developing our dissemination and promotion materials – including our logo and **Facebook page**, which can be accessed **here**. Soon we'll also have a **website** where we will publish updates and all the results produced.

What will we do next?

Right now we are starting to work on Project Result 1. During the upcoming month of August, each partner will conduct interviews with **AI specialists** and adult trainers in the field of ICTs, which will allow us to receive up-to-date information on the developments of AI and technology and will contribute for a **better definition** of the contents and methodology to be developed.

This will guarantee that the products designed serve, in the best way possible, the interests and needs of adults and that will, in fact, **improve** their digital and AI skills and literacy.

Stay tuned! We'll come back soon with fresh news!

 facebook.com/ArINproject



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